Optimum Requirement Spanning Tree Problem via a Network Server

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1 Introduction

We introduce in this paper a variation of the optimum requirement spanning tree problem (ORSTP) first studied by Hu [3] in 1974.

ORSTP is often discussed as a problem of finding an 'optimum' communication network of tree type. In ORSTP, any two vertices are assumed to communicate directly with each other. Hu [3] considered the case when the underlying graph (say G) is not necessarily a complete graph, and showed that ORSTP can be solved by Gomory-Hu algorithm [2] which is originally an algorithm to solve the all-pairs network flow problem efficiently. Anazawa [1] considered a generalized ORSTP where G is complete and maximum degree constraints are imposed, and gave a condition under which the problem is explicitly solvable.

On the other hand, we suppose in the new problem that a message from a vertex is transmitted to the other via the network server. Let $V_0 = \{0, 1, 2, \dots, n\}$ (a vertex set), $V = V_0 \setminus \{0\}$, and suppose that a simple graph G_0 on V_0 is given. In the sequel of this paper, we regard vertex 0 and V as a network server and a set of client nodes, respectively. For each pair of vertices $\{v, w\}$ $(v, w \in V)$, a nonnegative value r_{vw} (called a require*ment*, representing the frequency of communication) is given. For a subgraph G' of G_0 , let d(v, w; G') denote the number of edges forming the shortest path(s) between v and w on G'. Let g(x,y) be an arbitrary bivariate function satisfying $g(x+1,y) \geq g(x,y)$ $(0 \le x \le n-1, \ 0 \le y \le n), \ g(x,y+1) \ge g(x,y)$ $(0 \le x \le n, \ 0 \le y \le n-1), \ \text{and} \ g(x,y) = g(y,x)$ $(0 \le x, y \le n)$. The new problem in this paper is of finding a spanning tree T of G_0 to minimize

$$f_g(T) = \sum_{v \in V} \sum_{w \in V} g(d(v, 0; T), d(0, w; T)) r_{vw}.$$

And we consider the following two cases: (I) G_0 is not complete, and (II) G_0 is complete, but degrees of vertices are constrained.

2 Case I

Supposing that the given G_0 is not a complete graph, we consider the following:

Problem 1 Find a spanning tree T of G_0 which minimizes $f_q(T)$.

In this case, since an f_g -optimum tree can be obtained by Dijkstra's algorithm, we can obtain a simple result as follows.

Theorem 1 Problem 1 is solved in $O(n^2)$ time.

3 Case II

Suppose that G_0 is complete and, for each vertex $v \in V_0$, the upper bound of degree (denoted by l_v) is given. Also, suppose that $\{l_v\}$ satisfies $1 \le l_0 < n, n > l_1 \ge l_2 \ge \cdots \ge l_n \ge 1$, and $\sum_{v=0}^n l_v \ge 2n$. Then the problem to be discussed here is expressed as follows. **Problem 2** Find a spanning tree T of G_0 to minimize $f_q(T)$ subject to

$$\deg(v;T) \le l_v \ (v \in V_0). \tag{1}$$

In the rest of this paper, we regard all spanning trees of G_0 as rooted trees with root $0 \ (\in V_0)$. For a spanning tree T of G_0 , let $\pi(x;T)$ be the parent of x, and $\chi(x;T)$ the set of children of x.

For a spanning tree T = (V, E) of G_0 satisfying condition (1), we define two kinds of transformation of T which may reduce the f_q value as follows.

Raising: For a vertex $x \in V$ with $d(0, x; T) = h \ge 2$, if there exists a vertex $p \in V_0$ with $d(0, p; T) \le h - 2$ and $\deg(p; T) < l_p$, then make a tree T' = (V, E') such that

$$E' = E \setminus \{(\pi(x;T),x)\} \cup \{(p,x)\}.$$

Exchanging: For two vertices $x, y \in V$ satisfying x < y and $d(0, x; T) \ge d(0, y; T)$, (i) if $\deg(x; T) \le l_y$, then make a tree T' = (V, E') such that

$$\begin{split} E' &= \\ & E \setminus (\{(\pi(x;T),x)\} \cup \{(x,v) | v \in \chi(x;T)\}) \\ & \setminus (\{(\pi(y;T),y)\} \cup \{(y,v) | v \in \chi(y;T)\}) \\ & \cup (\{(\pi(x;T),y)\} \cup \{(y,v) | v \in \chi(x;T)\}) \\ & \cup (\{(\pi(y;T),x)\} \cup \{(x,v) | v \in \chi(y;T)\}); \, (2) \end{split}$$

(ii) if $l_y < \deg(x;T) \le l_x$, then let $\chi'(x;T)$ be an arbitrary subset of $\chi(x;T)$ with $|\chi'(x;T)| = \deg(x;T) - l_y$, let $\bar{\chi}(x;T) = \chi(x;T) \setminus \chi'(x;T)$, and make a tree T' = (V,E') such that $\chi(x;T)$ in the right hand side of equation (2) is replaced by $\bar{\chi}(x;T)$.

Lemma 1 For a spanning tree T of G_0 satisfying condition (1), let T' be obtained by applying one raising to T. Then $f_g(T) \ge f_g(T')$ holds.

Lemma 2 For a spanning tree T of G_0 satisfying condition (1), let T' be obtained by applying one exchanging to T. If $\{r_{vw}\}$ satisfies

$$r_{xx} \ge r_{yy} \ (1 \le x < y \le n), \ and \tag{3}$$

 $r_{xw} + r_{wx} \ge r_{yw} + r_{wy}$ $(1 \le x < y \le n, w \in V \setminus \{x, y\})$, destination vertex without any delay due to network

then $f_a(T) \geq f_a(T')$ holds.

Corollary 1 Suppose that the bivariate function g is expressed as

$$g(x,y) = g_1(x) + g_1(y),$$
 (5)

where $g_1(x)$ is an arbitrary monotone nondecreasing function for $x \in [0,n]$. For a spanning tree T of G_0 satisfying condition (1), let T' be obtained by applying one exchanging to T. If $\{r_{vw}\}$ satisfies

$$\sum_{v \in V} r_{xv} + \sum_{v \in V} r_{vx} \ge \sum_{v \in V} r_{yv} + \sum_{v \in V} r_{vy} \ (1 \le x < y \le n),$$

then $f_q(T) \geq f_q(T')$ holds.

Let $D_0 = \{0\}$, $D_1 = \{1, 2, \dots, l_0\}$, and $D_h = \{\max D_{h-1} + i | i = 1, 2, \dots, \sum_{v \in D_{h-1}} (l_v - 1)\}$ $(h = 1, 1, \dots, l_0)$ $(2,3,\ldots,H)$, where H is the smallest integer satisfying $\max D_H \geq n$. We consider a class of spanning trees satisfying (1) and

$$d(0, v; T) = h \ (v \in D_h \cap V_0). \tag{7}$$

Note that any spanning tree of G_0 can be transformed to a tree with (1) and (7) by applying raising and exchanging procedures finite times.

Theorem 2 Let T^* be a spanning tree of G_0 satisfying properties (1) and (7). If (a) $\{r_{vw}\}$ satisfies conditions (3) and (4), or (b) g is expressed as equation (5) and $\{r_{vw}\}$ satisfies condition (6), then $f_q(T^*) \leq f_q(T)$ holds for any spanning tree T of G_0 .

Since there exists an O(n)-time algorithm for constructing a spanning tree of G_0 with properties (1) and (7), we obtain the following:

Theorem 3 If (a) $\{r_{vw}\}$ satisfies conditions (3) and (4), or (b) g is expressed as equation (5) and $\{r_{vw}\}$ satisfies condition (6), then Problem 2 is solved in O(n)time.

Applications 4

One of the typical situations to be modeled by the problem in this paper is the construction of a local area network (LAN) of tree type in which an e-mail delivery system works 'optimally' in a certain sense. Here, we consider two criterions of optimality.

Reliability of the delivery of messages: Under the condition that a message is sent by a certain vertex in a given spanning tree T of G_0 , let p(T) be the conditional probability that the message is received by its

failures. Under some assumptions, we find that

$$1 - p(T) = \sum_{v \in V} \sum_{w \in V} h(d(v, 0; T), d(0, w; T)) r_{vw},$$

where $h(x, y) = 1 - h_1(x)h_1(y)$ and

$$h_1(x) = \sum_{k=0}^{2n+1} \sum_{i+j=k} {n-x \choose i} {n-x \choose j} \times p^i (1-p)^{n-i} q^j (1-q)^{n+1-i}$$

(p and q denote the probabilities of edge and vertex)failures, respectively). Hence, we find from Theorem 2 that, if $\{r_{vw}\}$ satisfies conditions (3) and (4), then any spanning tree T with properties (1) and (7) minimizes 1 - p(T) (that is, maximizes p(T)).

Security against unauthorized access: Let L be a random variable denoting the length of the unique walk via the e-mail server passed by a message from a certain vertex to another one. To keep the damage by unauthorized access at the minimum, we should design networks to minimize the expectation of L, denoted by E(L). Let r_{vw} denote the frequency of sending a message from v to w. Then we have

$$E(L) = \sum_{v \in V} \sum_{w \in V} g(d(v, 0; T), d(0, w; T)) r_{vw},$$

where g(x, y) = x + y. Therefore, we find from Theorem 2 that, if $\{r_{vw}\}$ satisfies condition (6), then any spanning tree T with properties (1) and (7) minimizes E(L).

References

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